

Tech Savvy Seniors

Introduction to Tablets: Android

Basic Guide



TOPIC

INTRODUCTION TO ANDROID TABLETS

WHO IS THIS WORKSHOP FOR?

Tablets are a way of accessing the internet, playing games and communicating. They can do a lot of the things your computer can do, and they can be used or carried pretty much anywhere.

This workshop is for people who have never used a tablet but are interested in finding out what they can do. You don't need to have a lot of PC or mobile smartphone experience.

WHAT YOU'LL NFFD

Each workshop attendee will need an Android tablet, or be able to share a tablet with another attendee. (iPad tablets are covered in a separate workshop.)

WHAT YOU'LL LEARN

In this workshop, we'll walk you through:

- The hardware and basic interface of a tablet
- Touchscreens and gestures
- Installing and using apps such as games, web browser, communications tools and more.

TIMETABLE

Total time: 2 hours

The workshop is broken into three topics and six activities, with a break in the middle. Times are indicative only, so don't feel limited by the recommended duration of each task. Feel free to repeat any activities (practise makes perfect!), and ask questions at any time.

SUBJECT	DURATION
A tour of the tablet	15 minutes
Getting to know your tablet	20 minutes
Using inbuilt apps	15 minutes
Break	10 minutes
Activity: turn the lock screen on	5 minutes
Activity: setting an alarm	5 minutes
Activity: enlarging the text on a tablet	5 minutes
Activity: using the calendar	10 minutes
Activity: using the camera	10 minutes
Activity: visiting the Google Play store	10 minutes
Activity: using the web	10 minutes
Summary	5 minutes
TOTAL	120 minutes

SUBJECT

A TOUR OF THE TABLET

TIME (1)



15 minutes



Tablets come in a variety of different sizes and shapes from all different manufacturers. They are typically defined by two key characteristics:

- (The screen size, listed in inches. Like television screens, the screen size is a diagonal measure of the distance between opposite corners of the rectangular screen.
- (The operating system. This is the core software that runs the tablet and controls how it functions. Different operating systems look and work a little differently, although there's also a lot in common between tablet operating systems.

There are three main operating systems used today in tablets. The first is **iOS**, which is used exclusively by Apple in the Apple iPad line. iPads are the world's best-selling tablet range.

The second is **Android**, which is used by a number of different tablet makers, including Samsung, Lenovo, Laser and others. Different manufacturers sometimes modify Android a little, but the core experience is very similar – and indeed very similar to the iPad. Android itself was created and is managed by Google.

The third is Windows, which looks and works very similar to Windows on a desktop or laptop computer. Windows tablets are really just very slim laptop computers, so they have the same version of Windows as a desktop computer or regular laptop.

Throughout this workshop, we'll be providing guides for Android tablets.







The three main types of operating system for tablets are (from top to bottom): iOS, Android and Windows

Different aspects

One big difference between the iPad and Android tablets is what is called the aspect ratio. This is the ratio of the width to the height of the tablet. The iPad is squarer, like old TV sets, while Android tablets are usually wider or taller, depending on which way you hold the tablet, like a flat screen TV.

Each has its pros and cons. The iPad, for example is better for reading, since it has more of a "book" shape. Android tablets tend to be designed for watching widescreen movies, which should fit on screen without any black bars.

LOOK AT THE HARDWARE



If you look at your Android tablet, you'll see a lot of little buttons, switches and holes for plugging things in. The position of each button varies between brands, but generally they appear where described below.

On the front:

- The multi-touch screen, which is the main display for the tablet.
- The **Status bar** and **app icons**, which appear on the display. We'll talk about those when we get to the next part of the workshop.
- A tiny pinhole front camera. This is so you can make video calls with other people while being able to look at their face on screen.
- A physical or onscreen **Home** button. On some Android tablets, this will be the middle of the three navigation buttons in the **Navigation bar**, either on the screen itself or just below the screen. When you're using the tablet and have an app open (for instance, if you're playing a game) and you'd like to return to the main screen to launch another app, you can press or tap the **Home** button.



A Samsung Galaxy Tab with pinhole front camera



- The Back button takes you back to the last thing you were at, similar to the Back button in a web browser. The application selector brings up all the apps you've recently used on screen, and you can select whichever one you want. This lets you quickly switch between apps.
- However, this is not universal. Some older tablets (like the Galaxy Tab pictured) have physical buttons that serve the same function, rather than onscreen buttons. The newest Android tablets don't have these buttons at all. Instead you can swipe up on the screen to return to the home screen, swipe left or right to go forward or back, and swipe from the middle of the screen to show all your apps.

On the back:

A camera aperture. This is the **rear camera**, for taking photos just like you would on a mobile phone or digital camera.

The navigation controls on Android. From left to right: the Back button, the Home button, and the Application selection button. Some Android models might use a slightly different graphical representation or put the buttons in a different order but the functions are the same.



A rear camera captures photos like a mobile phone

LOOK AT THE HARDWARE



On the sides:

- At the top or side is the Sleep/Wake button. This turns the screen off and wakes it back up again. Like a mobile phone, you don't have to ever shut the tablet down, but to save battery power you should put it to sleep whenever you're not using it. A quick press of the sleep/wake button will do that. To wake it back up again, press it again quickly. Like a mobile phone, the tablet will also go to sleep itself after a period of time if you're not using it. That said, occasionally shutting down the tablet and restarting can help it run more smoothly.
- The headphone jack is a port into which you can plug a set of standard headphones.

 Most Android tablets have speakers, but if you don't want to disturb people around you, you can use this instead. Some of the newer Android tablets no longer include a headphone jack, but you can connect a wireless set of headphones using Bluetooth.
- On the side are the up and down volume buttons.
- On Android tables that can access the internet through the mobile phone network there will also be a slot for a **SIM card** which links the tablet to a mobile account. Other Android tablets can still access the internet through your home wireless network if you have one.
- On the bottom of the tablet is a dock and connector port. This is where you connect the charging cable or dock to recharge the battery. If you ever need to connect the tablet to the computer, the cable to connect it plugs in here too.
- Many Android tablets also have an extra plug.
 Some have SD card slots, in which you can insert
 a memory card to expand the tablet's storage.
 Some might also have USB slots, used for both
 charging and attaching external devices such as
 flash drives, again used for expanding the storage
 of the tablet.



Many tablets have a slot for inserting a SIM card. This allows you to connect to the internet over the mobile phone network

SUBJECT

AN INTERFACE GUIDE

TIME (1)



20 minutes

TURNING ON AND UNLOCKING

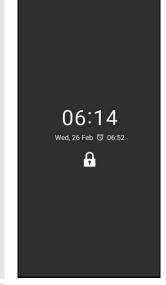


Turning on the tablet is easy. Just do a quick press of the power or sleep/wake button. You'll do the same to turn it off.

It might take a minute to load up, but most likely it will start instantly.

What you'll see next is the **Lock** screen. This can be a PIN or password you have to enter, but generally it's going to be a simple slide-to-unlock screen.

Each Android tablet does things a little differently, but usually unlocking involves sliding your finger on the screen. This might then prompt you to enter your password or a PIN, or it might ask you to unlock using your fingerprint.



Use a PIN, password or fingerprint to unlock an Android tablet

USING TOUCHSCREENS AND GESTURES



Before we actually start using our tablet, we should talk about how the tablet is controlled. Most tablets don't come with keyboards and mice, although on some tablet models you can attach a separate keyboard and mouse if you need to.

Instead they rely on touch. Touch works like mouse clicks on your computer. When you need to type something, a keyboard will appear onscreen and you can tap keys to enter letters and numbers.

There is also a kind of special "language" of gestures that lets you control the tablet in new ways. A double-tap will zoom a web page. Holding your finger on the screen may bring up a special menu.

Although there are a variety of gestures that tablets can use, some involving up to three fingers at once, there are really just six that you need to know.

USING TOUCHSCREENS AND GESTURES



1. Tap

- This is simply a quick touch of the screen with one finger. It's the simplest gesture there is.
- Tap is used to launch apps, select items, follow web links and so on.
- Tap is the equivalent of a left-click on your PC.

2. Tap and hold (and drag)

- Touch a part of the screen, and keep your finger in contact with the screen.
- The effect of this varies, depending on the application.
- Tap and hold is often the equivalent of a right mouse click on your computer, bringing up a context menu. In a tablet web browser, for example, it might be used to **Open link in new tab** and other options.
- On your **Home** screen, tap and hold can be used to move icons and widgets around. Tap and hold an icon, then drag it to where you want it. It might be used for similar drag and drop operations in other applications.

3. Scroll

- Simply touch a part of the screen that doesn't have a button or link. Keep your finger in contact with the screen and move it up or down, left or right.
- This is most commonly used for scrolling documents or web pages. If you visit a web page that's too long to see on the screen, for example, touch near the bottom of the screen, any part of the page that's not a link, then push your finger up the screen, as if you were pushing the web page up to reveal the rest of it. This will cause the web page to scroll.
- Obviously, you can do the same in reverse to scroll back up or left and right if the page or image is too wide.

4. Swipe

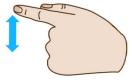
- Swipe is a quick slash across the screen. It can be in whatever direction is required.
- Swipe is most commonly used when flipping between pages (in a book) or images (in a slideshow). The swipe is like flinging the current page or image aside to reveal to the next page or image.



Tap



Tap and hold (and drag)



Scroll



Swipe

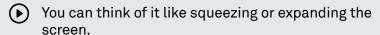
USING TOUCHSCREENS AND GESTURES



- In an image program for example, swipe right to left to move to the next image.
 - Swipe is also used on your tablet's **Home** page: if you have a lot of apps installed (too many to fit on one screen), you can have several **Home** pages. You swipe left or right to switch between them.
- Swipe can also be used for fast scrolling you can fling a web page up or down. The velocity of the swipe actually determines how far it scrolls.

5. Pinch-to-zoom

Pinch-to-zoom requires more than one finger.
Place two fingers (usually the thumb and forefinger, but it doesn't really matter) around a part of the screen you want to enlarge or zoom out of. Then move the two fingers apart to zoom in (enlarge that part of the screen), or pinch them closer together to zoom out.



Pinch-to-zoom is often used in web browsers, allowing you to zoom in on part of the page that might not be clear, or might have a link that's difficult to tap. It's also used in image programs to zoom in and out of a photo.

6. Double tap

- This gesture involves simply tapping on the screen twice in quick succession.
- It most often serves a similar function as pinch to zoom: in your web browser, double tap on a part of the page you want to zoom in on (which makes it easier to touch hyperlinks); double tap again to zoom out.

We'll have a chance to try out all of these in our activities, but if you want to do a little practise, you can switch on the tablet screen (a quick press of the sleep/wake button) and give them a try.



Pinch-to-zoom



Double tap

SUBJECT

USING INBUILT APPS

TIME (1)



15 minutes

THE HOME SCREEN



Once the tablet is switched on, you should find yourself at what is called the Home screen. This is where you launch your apps.

Apps are mini programs that add functionality, such as a calendar, clock, game or web browser. Tablets come with a number of apps pre-installed, and you can also download new apps from online stores and install them onto your tablet. There are more than a million apps to choose from.



Android Home screens can look a little different on different devices, but basic operation is the same

On screen, you'll see a number of icons. Icons are graphical images each representing a different app. You could see an envelope icon for your email program, a play icon for video, a camera icon for taking photos and so on.

Too many apps?

One special thing about the **Home** screen is that you have more than one. If you have so many apps installed on your tablet that their icons can't fit on the one screen, extra icons will appear on secondary (and tertiary, and quaternary and so on) Home screens.

To access additional Home screens you use the swipe gesture, anywhere on the Home screen. Swipe left to go to the next home screen, swipe right to go back.

Android devices also have a thing called the App Drawer. It's a button on the Home screen that usually looks like a set of small squares. Android lets you manage what icons appear on your Home screen (so you can remove or add icons), and the app drawer shows you a full list of your installed apps. If your Home screen doesn't have an App Drawer icon, try pressing the app icon above the Home button and swiping up, or just swipe up from the very bottom of the screen.

The Android **App Drawer** icon lets you see all your installed apps



THE HOME SCREEN



You may also see extra things on the **Home** screen, like a clock, local weather, a Google Search bar or notifications window.

On the very top or bottom of the screen on most Android tablets you'll also see some small icons. Sometimes they are in a black bar, depending on your tablet. This is the **Status/Notifications** bar. It will have a clock, battery indicator and a number of indicator icons, such as wireless signal strength and little icons for notifications for specific apps. Often, if a notification appears, such as a new email or a calendar event that is about to happen, tapping on the notification icon will bring you to the relevant app.

LAUNCHING AN APP



Now let's try launching an app.

Launching an app is simple: a single tap on the icon of the app you want to launch. Try launching an app now.

On your Android device, you might try Google Chrome or Google Chat.

After you've launched an app, you can return to the **Home** screen by pressing the **Home** button. On Android, it's the middle of the three navigation buttons, either located on the screen itself (just tap it) or below the screen. Remember, this may be a physical button on an Android tablet, or an area of the screen you have to tap. New tablets might have no Home button at all. In this case, swipe up from the bottom of the screen to go Home.





Top: Google Chrome Above: Google Chat

ACCESSING SETTINGS



In addition to the apps, we need to access a special section of the tablet: **Settings**. This controls many of the core functions of the tablet: the wireless network, the lock screen, app security, SD card settings, app store accounts, email and messaging accounts, time and location settings and much more.

To access Settings on an Android tablet, there is a Settings icon, but its appearance may vary depending on which tablet you're using.







Some of the different Settings button designs on Android

TURNING THE SCREEN LOCK ON

TIME (1)

5 minutes

TASK

Locking your device means that if you leave it somewhere or it is stolen, you can be confident no-one can access your content. Setting up a screen lock is easy — let's go!

TURNING THE SCREEN LOCK ON



A screen lock helps protects the contents of your tablet from unauthorised use. When the screen lock is turned on, your code needs to be keyed in every time you turn on your tablet, and when it has been in sleep mode.

Android tablets offer a number ways to set up a screen lock. You can trace a pattern on the screen, use your fingerprint, or set a password or a four-digit PIN (personal identification number). Our example describes how to set up a PIN on the Samsung Tab S7, but the process will be similar for most Android tablets.

- Tap the **Settings** icon, then tap **Lock Screen**.
- Tap Screen Lock Type and select PIN from the options.
- Type four digits into the box, then tap **Continue**. Be sure it's a number you can remember, and make a note of it somewhere. Re-type the digits to confirm your passcode and tap **OK**.
- On the next screen, tap **Done**, then tap the **Home** icon to return to the tablet's **Home** screen.
- You can change the lock screen code as many times as you like.

SETTING AN ALARM

TIME (1)



5 minutes

TASK

Let's try setting the alarm so that the tablet will ring at set times.

SETTING THE



- Tap on the Clock icon. If it is not visible on the Home screen you may have to tap on the App Drawer icon (the one with six boxes) or swipe up from the bottom of the screen.
- The current time will appear in big numbers onscreen. There may be a **Set Alarm** button, or possibly a plus sign. Tap on it.
- Tap on Add/Create alarm or possibly a plus sign. A new window may pop up.
- Tap on **Time** if required.
- Another window will pop up. You'll see the time set into three columns (hour, min, am/pm). For each, touch the column, and keeping your finger in contact with the screen, move your finger up and down to change the setting. Alternatively, you might see a clock face.
- Tap **Done** to close the time selector.
- Tap **OK** to save your new alarm.
- You'll now see the new alarm in the list of alarms, with a tick or switch next to it to indicate that the alarm is switched on. To turn a specific alarm on and off, just tap on the tick or switch, or the empty box where the tick would go.



The most common Android clock icon

ACTIVITY	
TIME 🕒	
TASK	

ENLARGING THE TEXT

5 minutes

Changing the text size on a tablet to make it more readable.

CHANGING THE TEXT SIZE



Changing the text size is performed in the **Settings** app. Tap on the **Settings** icon on the **Home** screen to get started.

- You'll see a list of categories. Under **Device** you'll see one called **Display**. Tap on it to bring up the display options.
- In the main window, tap on Font size.
- A window will pop up, giving you a list of options: Small, Normal, Large, Huge. Tap on the one you want.
- Tap on the **Home** or **Back** button to return to the **Home** screen.

Pinch-to-zoom

The above technique makes the text in all your apps and on the **Home** screen and **Settings** appear larger. If you don't want to make a global change just to view, for example, a single specific web page in your Internet browser, you can instead use **pinch-to-zoom**.

Remember that gesture? That's where you use two fingers and pull them apart or squeeze them together. In a web browser, this lets you zoom in on a particular part of the web page. It's also used in lots of other apps, and works for pictures as well.

USING THE CALENDAR

TIME (1)



10 minutes

TASK

Let's try adding a calendar entry. This works just like a normal calendar, but with one added bonus: the tablet will also pop up a notification on the **Home** screen to remind you of important events.

USING THE CALENDAR



- Tap on the **Calendar** app (as with Clock, it may be hidden and you might have to look for it in the App Drawer).
- Swipe left or right anywhere on the screen to change the month. Tap on a day of the month.
- A small window will popup saying that nothing is planned on that day. Tap anywhere in that window.
- (A new window with event settings will appear. At the top of the window, there will be some grey text: Enter titles, people, times, places. Tap on it.
- (The onscreen keyboard will appear. You can use it to type in a quick description of the event.
- (Next to the clock icon there will be two times: a beginning and an end time. (There's also a switch to just make it an all-day event, which you can tap to switch to on).
- Tap on the time. Then tap on the hour, then on the minutes. Then tap Done.
- (There are other settings you can change here, like the notification time (it defaults to 30 minutes beforehand), add notes or change the entry colour. You can play with those if you like.
- Tap **Save** when you're done.
- You'll see that the entry is now in the calendar, and you can tap on a day to view that day's events.

The most common calendar icon for Android

The onscreen keyboard

Using the onscreen keyboard is pretty easy. Just tap on the letter you want, and tap Enter or the green tick when you're done.

- To type upper case letters, tap on the Shift key, which is the arrow pointing upward. Double-tap the Shift key to turn on caps lock. Tap it again to turn off.
- The keyboard will appear in any situation where you need to type. If you tap on a text field on a web page (like the Google Search bar), the keyboard will appear. In any other app where you need to type it will also appear.

ACTIVITY USING THE CAMERA TIME (1) 10 minutes Like your mobile phone, your tablet probably has a **TASK** camera in it with which you can take photos. So let's take some photos! The camera app is one of the areas where Android **USING THE** tablets differ from each other quite a bit. We'll **CAMERA** try to provide a general guide here, but you might have to do a little experimenting to figure it out! Tap on the Camera icon. It usually looks like a camera. The main screen instantly switches to become The most common Camera icon on a viewfinder. Lift your camera up and move it Android around to frame your shot. You can also rotate your tablet for portrait/landscape shots. • On the right or bottom are your camera controls. Tap on the circle or camera icon to actually take the shot. An icon of the just taken shot will appear (tapping Switch to selfie mode on it will open a picture viewer with it), but you can continue to take shots. () If you tap on the Rotate Camera icon, the tablet will switch to the front camera – you'll suddenly see yourself in the frame. Take a few selfies for fun! You can later view all your photos by going to the Home page and tapping on the Photos icon. Android's Photo icon

ACTIVITY USING THE WEB TIME (1) 10 minutes **TASK** Let's go web browsing. Obviously there's a lot more to the web than we have time for here, but let's just see how you can use your tablet to access it. If you've never used a web browser, don't be afraid to ask your workshop leader for help. () Tap on the browser icon on your Android tablet. BROWSING THF WFR Like your computer browser, the browser has tabs at the top of the screen, allowing you to open more than one web page at once. To open a web page, tap on the Address bar near the top of the screen. (The onscreen keyboard will pop-up, allowing you



	to visit. Try en.wikipedia.org , for example.
•	You can also perform a search by typing the search terms into the Address bar. The browser will detect that it's not a web address and will perform a Google search instead.

to tap in the web address of the site you want

- Now the tablet should load up the web page. Remember your gestures?
 - Tap once on a link to follow it.
 - Tap and hold, then move your finger up and down to "push" the page up and down.
 - Swipe the screen to scroll really fast.
 - Pinch to zoom in and out. This makes targeting links easier.
 - Double-tap to do the same.
- Tap on the X in the tab at the top to close a tab you might need to scroll upwards to see it.
- ▶ Tap on the left and right arrows at the top of the screen to go back and forward, just like on your computer browser. You can also tap the **Back** button on the bottom of the screen.
- When you're done browsing, you can just tap on the **Home** button.

VISITING THE GOOGLE PLAY STORE

TIME (1)



10 minutes

TASK



You don't have to limit yourself with the applications that came with your tablet. Much as with your computer, you can download new apps and install them on your tablet. There are literally hundreds of thousands of apps available, including:

- (Games
- Productivity programs like word processors
- (Media viewers
- News feeds
- Email and social networking applications
- Useful and fun tools
- (Much, much more.

Some of these apps can be downloaded for free; others cost money, although prices are typically quite low.

VISITING THE



- (To download new apps, tap on the Google Play or Play Store icon.
- (**b**) Google Play is a market for both media and apps.
- Across the top, tap on the type of things you're looking for: Apps, Books, Movies.
- (Alternatively, tap in the **Search bar** at the very top of the screen. Then you can just type in what you're looking for.
- (**b**) If you want to browse apps, you can tap on For You, Top Charts, Editor's Choice or browse by Category. You navigate around Google Play with simple taps.
- Press the **Back** button (the left pointing arrow) at the bottom of the screen to go back to a previous window.
- () If you find an app you're interested in, tapping on its name will bring up a description. Tapping on Install will download it to your tablet.



Google Play icon

SUMMARY

Congratulations. You've taken your first steps into the wonderful world of tablets. Soon, you'll probably wonder how you ever lived without one.

TIME (1)



5 minutes

RECAP



You should (hopefully) now be pretty comfortable with:

- Turning the tablet on and off
- Most of the basic gestures and onscreen keyboard
- Launching and downloading apps
- Taking photos and adding calendar events
- Browsing the web on your tablet.

USEFUL WEBSITES



Android home page www.android.com

(If you need support, visit the device manufacturer's page)

Samsung's tablet page www.samsung.com/au/tablets/

GLOSSARY



TERM	EXPLANATION
4G/5G	A type of mobile service that also offers internet access.
ANDROID	An operating system for mobile phones and tablets.
APP (APPLICATION)	A software program for tablets and phones.
CAPACITIVE TOUCHSCREEN	A type of touch screen that responds to your body's electrical capacitance.
GESTURE	A particular type of movement that controls a touch screen.
GOOGLE PLAY	An online market for movies, books and apps on Android devices.
IOS	An operating system used on Apple's iPhone and iPad.
ITUNES	Apple's media player and online market for music, videos and books.
APP STORE	Apple's online market for iOS apps.
MODEM/ROUTER	A device that connects you to a particular broadband service.
OPERATING SYSTEM	The core software of a computer or computing device.
RESISTIVE TOUCHSCREEN	A type of touchscreen that responds to pressure on the screen.
SYNC (SYNCHRONISING)	Making equal copies of a folder or set of files across multiple devices.
WINDOWS 11	An operating system from Microsoft that can be used on slim laptops similar to tablets.
WIFI (WIRELESS HOME NETWORK)	A short range wireless network, usually only covering a home, that lets wireless devices access a broadband connection.